



# THE CURIOUS ADVENTURES OF JACK TODD



## NOTES

- You do not need to do all the activities for your students to follow and understand the play; our performance will make sure of that.
- A description of the story and the characters would be the two things we would most recommend.
- Also, as we perform in different countries with audiences of different levels, this preparation material contains activities at different levels.
- Please just choose the most appropriate activities for your students.



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## THE CURIOUS ADVENTURES OF JACK TODD – THE PLAY

### FULL SYNOPSIS FOR TEACHERS

‘The Curious Adventures of Jack Todd’ is a play about a young boy called Jack Todd and his adventures at sea.

Jack lives on an island all alone. He was shipwrecked and is now a castaway, surviving by himself on the island. He is very lonely and would like to return home to England.

The play starts after Jack has lived one whole year alone on the island. He has his routine of cooking, cleaning, fishing and looking out for passing ships, which he repeats every day. He has a friend, William, made out of a coconut who he speaks with to keep him company.

However, on this day Jack’s island has some visitors. Captain Johnson and his first Mate Christine of his Majesty’s Royal Navy land on the island. They have a map and are looking for treasure to take back to the King. They meet Jack and he agrees to help them if in return they take him back to England! They agree and take Jack with them. Very quickly however Jack discovers he is just being used to clean and cook and is not going to be taken home. He’s bored and still lonely!

Enter Rita the Pirate with her Parrot Mitchell! They want to steal the map to find the treasure. Jack manages to persuade Rita the Pirate to take him with her if he helps her steal the map from Captain Johnson. Together they steal the map and sail away on Rita’s ship. However, they sail straight into a huge storm and the ship starts to sink. Rita manages to escape with her parrot on a lifeboat but Jack is left with the map, sinking into the sea!

Luckily for Jack, as he is sinking down into the depths, he meets two fish, Colin & Carol. They make sure he can breath and then try to find out what this boy is doing here. After some miscommunication and a bit of a kaffuffle with a fishing rod and net, Jack ends up swimming swiftly back to the surface without the map...

Jack climbs aboard a nearby ship hoping to find Rita. Instead he meets Captain Johnson, who is not at all pleased and together with Christine they interrogate Jack as to where the map is! Just as all seems lost Rita enters and manages to defeat Captain Johnson! She rescues Jack but he admits that he lost the map... However, by chance Mitchell the Parrot was given it by a fish. Together they set off continuing their adventure for the treasure.

Jack Todd is very loosely based on a few of the classics of English Literature from the 19<sup>th</sup> and 20<sup>th</sup> century.



## THE STORY – INTERMEDIATE ACTIVITY

PUT THE WORDS BELOW INTO THE RIGHT PLACE IN THE TEXT

FRIEND	COCONUT	BAD	GOOD	TREASURE		
HOME	LIVES	EATS	ADVENTURE	GOLD		
MAP	SEA	FISH	FIND	HELP	SHIP	STORM

Jack \_\_\_\_\_ on an island all alone.

He is lost and wants to go \_\_\_\_\_.

Every day he \_\_\_\_\_ food and looks for ships.

Jack has a \_\_\_\_\_ called William.

William is a \_\_\_\_\_.

One day his \_\_\_\_\_ begins.

Jack meets evil Sailors and a Pirate, they are all looking for \_\_\_\_\_.

The treasure is \_\_\_\_\_.

They have a \_\_\_\_\_.

The Sailors are \_\_\_\_\_.

The Pirate is \_\_\_\_\_.

Jack goes on the Pirate's \_\_\_\_\_.

There is a \_\_\_\_\_ and Jack sinks into the \_\_\_\_\_.

He meets two \_\_\_\_\_.

They \_\_\_\_\_ Jack.

Will he \_\_\_\_\_ the treasure?





## THE STORY – BASIC ACTIVITY

### CONNECT THE SENTENCES WITH THE IMAGE.



The play has **seven** characters.

The play is about a **boy**, his name is Jack.

Jack wants to go **home**.

Jack lives on an **Island**.

There is a bad **Captain** and a good **Pirate**.

The Sailor and Pirate are looking for **treasure**.

### ANSWER THE QUESTIONS BELOW

How many characters are there? .....

Who is the main character? .....

What are the Pirate and the Captain looking for? .....

Where does Jack live? .....

What does Jack want? .....

Is the Pirate good or bad? .....



ENGLISH THEATRE COMPANY  
LEARNING ENGLISH  
THROUGH THEATRE

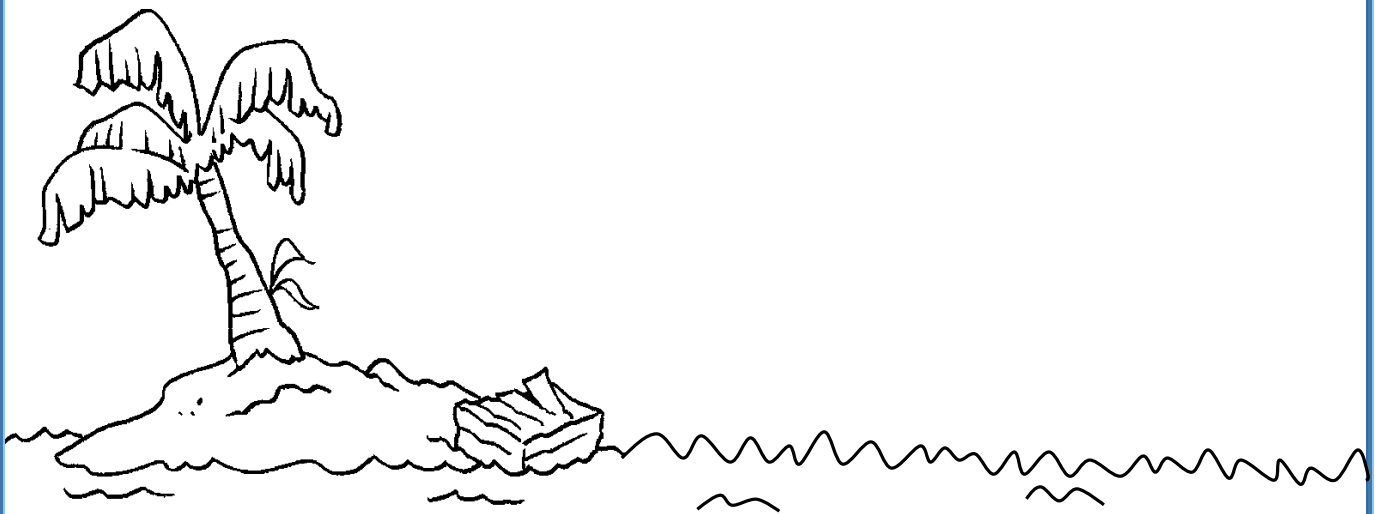
THE CURIOUS  
ADVENTURES OF - *PLAY PACK*  
JACK TODD



## THE STORY – BASIC ACTIVITY

TRY AND DRAW AS MANY OBJECTS FROM THE LIST.

### ISLAND



TREASURE   BOY   SHIP   OCTOPUS   FLAG   CLOUD   FISH   COCONUT  
PARROT   SUN



## CHARACTERS

PUT THE WORDS IN THE RIGHT BOX

**JACK TODD**



**CAPTAIN JOHNSON**



**THE PIRATE**



HAT SWORD SHORTS  
HOOK BOY MAN  
PIRATE CAPTAIN



## MATCH THE NAME TO THE CHARACTER



JACK TODD

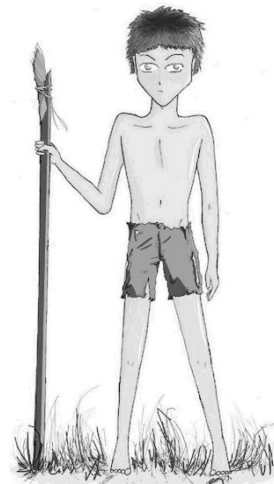
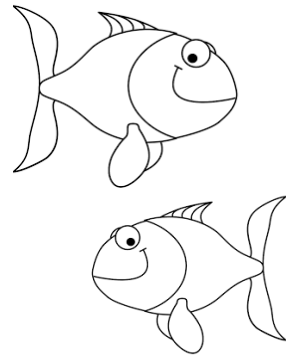
THE PIRATE

CAPTAIN  
JOHNSON

MITCHELL THE  
PARROT

COLIN & CAROL

CHRISTINE THE  
SAILOR





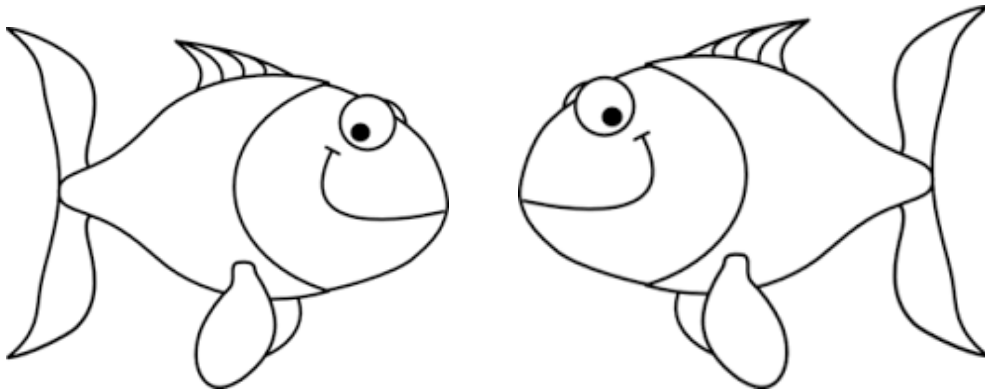
## COLOUR IN THE PIRATE





## CONNECT THE PHRASE WITH THE WORD

### COLIN AND CAROL



COLIN AND CAROL ARE....

SWIMMING

THEY LIKE....

STRANGE

THEY ARE A LITTLE BIT....

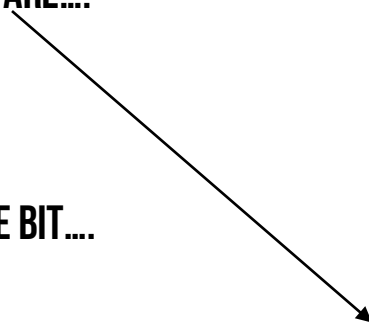
FISHING

THEY LIVE IN...

FISH

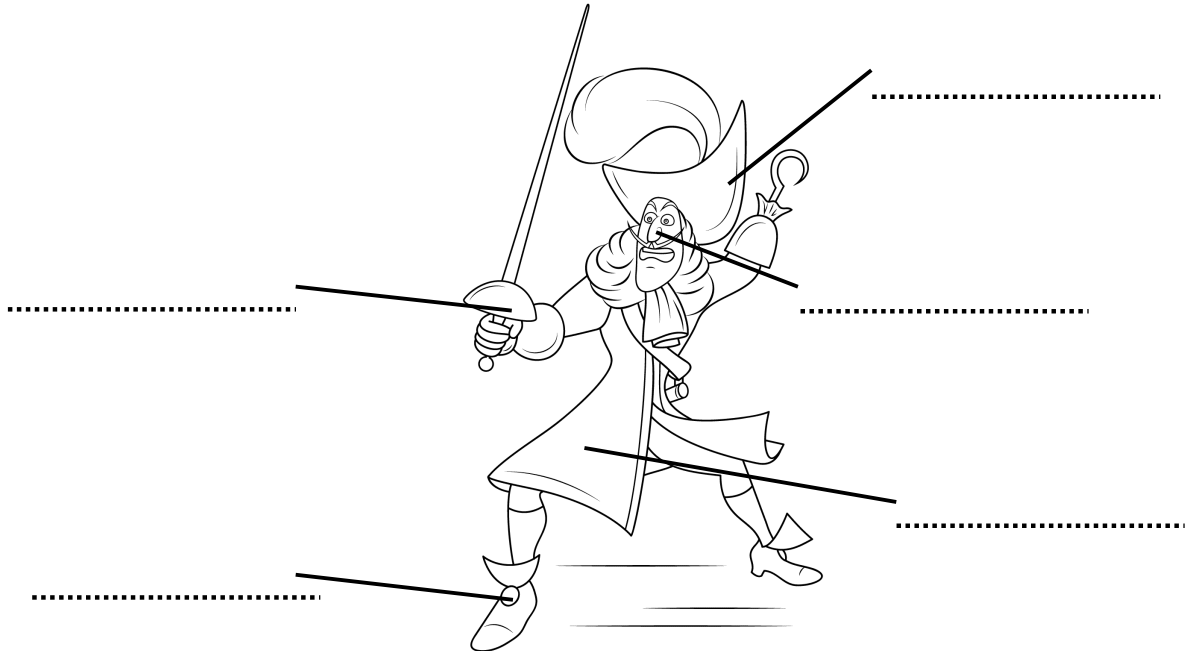
THEY HATE...

THE SEA

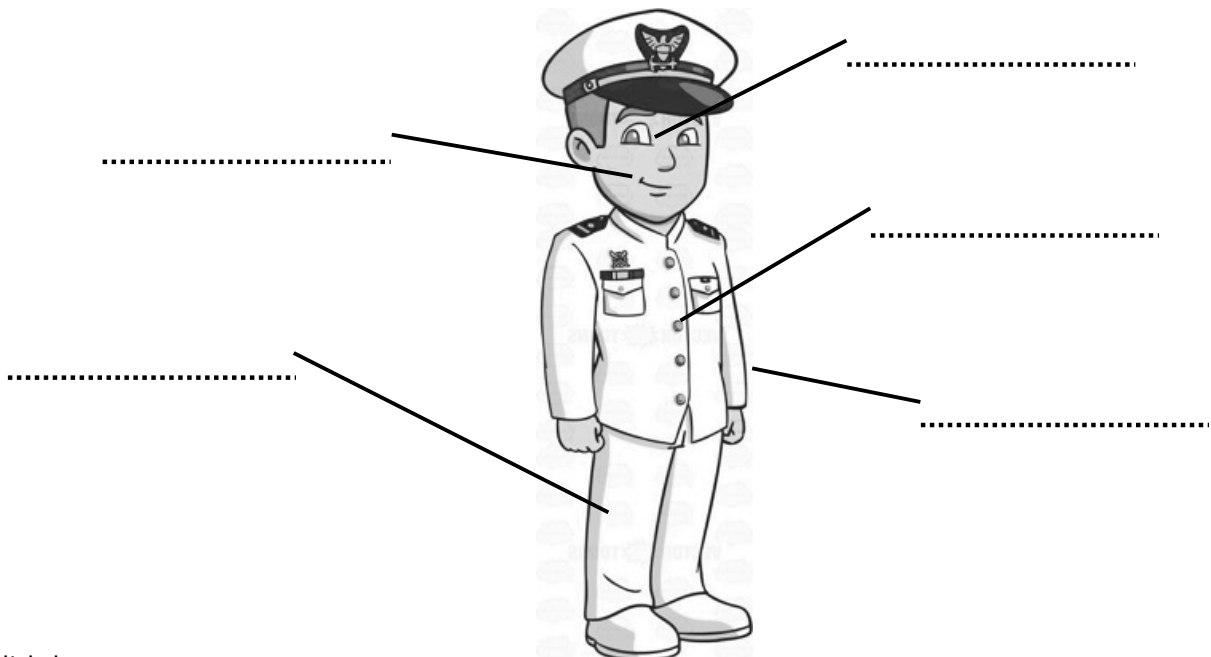




## LABEL THE PIRATE AND SAILOR



SHOE    SWORD    JACKET    BUTTON    TROUSERS  
HAT    ARM    MOUTH    EYE    NOSE





## MATCH THE NAME TO THE PICTURE



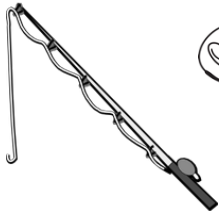
FISHING ROD



ISLAND



NET



SWORD



PARROT

SHIP

STARFISH

SHARK

MAP

TEA

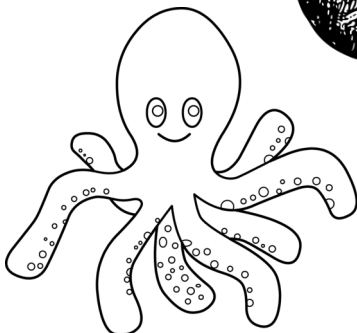
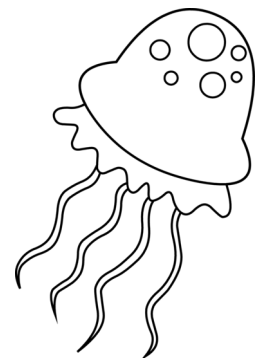
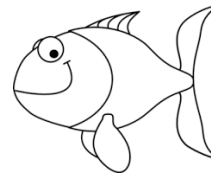
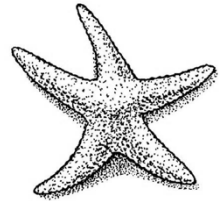
TREASURE

BISCUITS

COCONUT

OCTOPUS


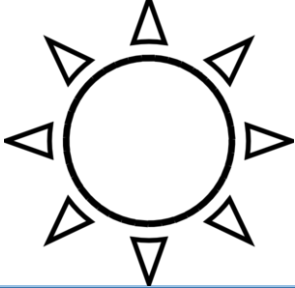


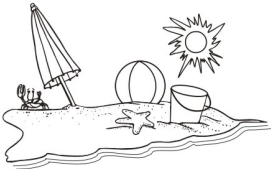


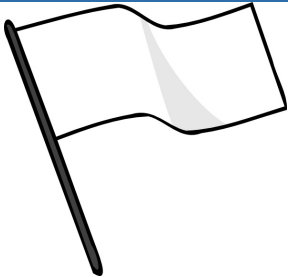


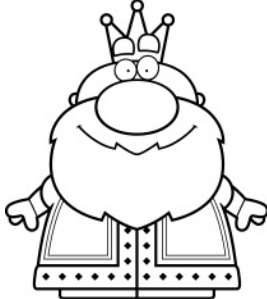

JELLYFISH







## WRITE THE CORRECT WORD UNDER THE IMAGE

SUN BAG BEACH SAILOR STORM FLAG  
SEA GOLD LONDON FOOD PIRATE KING



## WORD OPPOSITES

DRAW A LINE TO MATCH UP THE OPPOSTIES

LOVE	LOW
GOOD	SMALL
FRIENDLY	SOFT
AWAKE	ASLEEP
BETTER	UNFRIENDLY
HAPPY	SAD
QUICKLY	HATE
BIG	SLOWLY
YOUNG	WORSE
HIGH	OLD
HARD	BAD



## SPEAKING & DRAMA ACTIVITIES

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### WHAT ADVENTURE STORIES DO YOU KNOW?

In pairs or small groups the students can describe to each other famous or well known Adventure stories. Maybe even some that involve Pirates e.g. Pirates of the Caribbean.

#### DRAMA ACTIVITY ONE, INTERMEDIATE- CHARADES

- Activity for pairs, small groups or the whole class.
- Have each student think of a few adventure films, books and stories.
- The student cannot talk but has to communicate what their story is.
- Speaking only in english, the audience has to guess what the story is.



## DRAMA ACTIVITY TWO, ALL LEVELS

### *JUMP, CLAP, STOP, GO*

#### TO BEGIN WITH...

- Have the students walk around a space.
- Give commands: Jump. Clap. Stop. Go.
- The students have to obey the commands.
- When they are confident, now tell them to do the opposite to what you say.
  - Stop = Go. Clap = Jump. And visa versa.

#### DEVELOPMENT

Revert to the normal way of playing and **add more rules**.

##### Examples of Extra Rules

- North, South, East, West. (corresponding to a side of the room which the students move to)
- Fast, Slow.
- Lie down, Stand up.
- Play again by inverting each rule.

#### ACTING IT OUT....

Now using the same Command and Action rule. Start using **characters** and **concepts** from our play which the students have to act out when you call out the commands.

For example:

**Pirate** – Argh noises, walking around on peg leg

**Parrot** – Flapping around making parrot noises

**The Captain** – Everyone salutes

**Ship** – Physically act out the movement of a ship

**Fish** – Physically act out the movements of a fish

**Sea** – Physically and vocally act out the sea

The students can decide on movements and actions for each concept or character.

Maybe have the students greet each other when in certain characters?



## SOLUTIONS

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### THE STORY – INTERMEDIATE ACTIVITY

Jack **LIVES** on an island all alone.

He is lost and wants to go **HOME**.

Every day he **EATS** food and looks for ships.

Jack has a **FRIEND** called William.

William is a **COCONUT**.

One day his **ADVENTURE** begins.

Jack meets evil Sailors and a Pirate, they are all looking for **TREASURE**.

The treasure is **GOLD**.

They have a **MAP**.

The Sailors are **BAD**.

The Pirate is **GOOD**.

Jack goes on the Pirate's **SHIP**

There is a **STORM** and Jack sinks into the **SEA**.

He meets two **FISH**.

They **HELP** Jack.

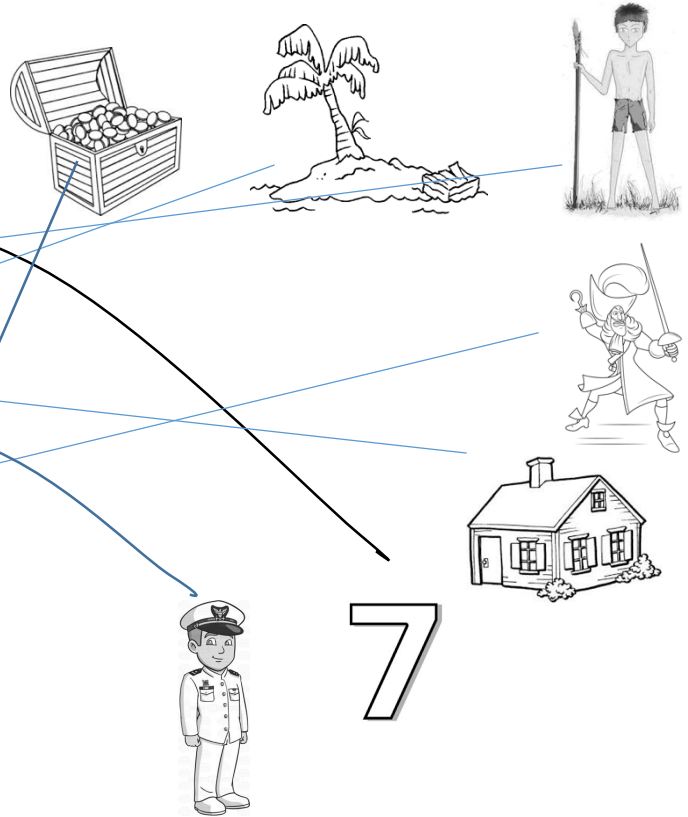
Will he **FIND** the treasure?



## SOLUTIONS

### THE STORY-BASIC ACTIVITY

- The play has **seven** characters.
- The play is about a **boy**, his name is Jack.
- Jack wants to go **home**.
- Jack lives on an **Island**.
- There is a bad **Captain** and a good **Pirate**.
- The Sailor and Pirate are looking for **treasure**.



#### ANSWER THE QUESTIONS BELOW

- How many characters are there? **SEVEN**
- Who is the main character? **JACK**
- What are the Pirate and the Captain looking for? **TREASURE**
- Where does Jack live? **ON AN ISLAND**
- What does Jack want? **TO GO HOME**
- Is the Pirate good or bad? **GOOD**

### CHARACTERS

- JACK TODD: **SHORTS. BOY.**
- CAPTAIN JOHNSON: **HAT. MAN. CAPTAIN.**
- THE PIRATE: **SWORD. HOOK. PIRATE. HAT.**



## SOLUTIONS

### MATCH THE NAME TO THE CHARACTER



JACK TODD

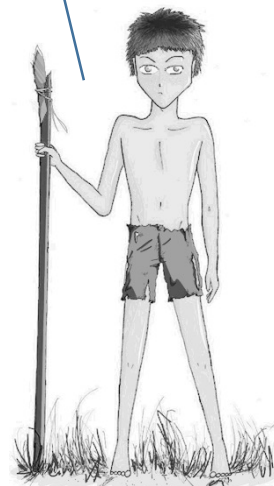
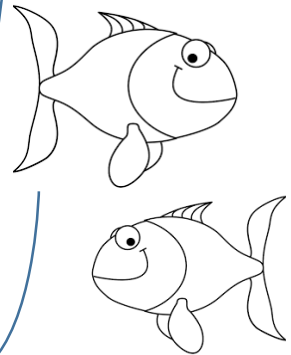
THE PIRATE

CAPTAIN  
JOHNSON

MITCHELL THE  
PARROT

COLIN & CAROL

CHRISTINE THE  
SAILOR





## SOLUTIONS

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### CONNECT THE PHRASE WITH THE WORD

COLIN AND CAROL ARE... FISH  
THEY LIKE.... SWIMMING  
THEY ARE A LITTLE BIT... STRANGE  
THEY LIVE IN...THE SEA  
THEY HATE...FISHING

### LABEL THE PIRATE AND SAILOR

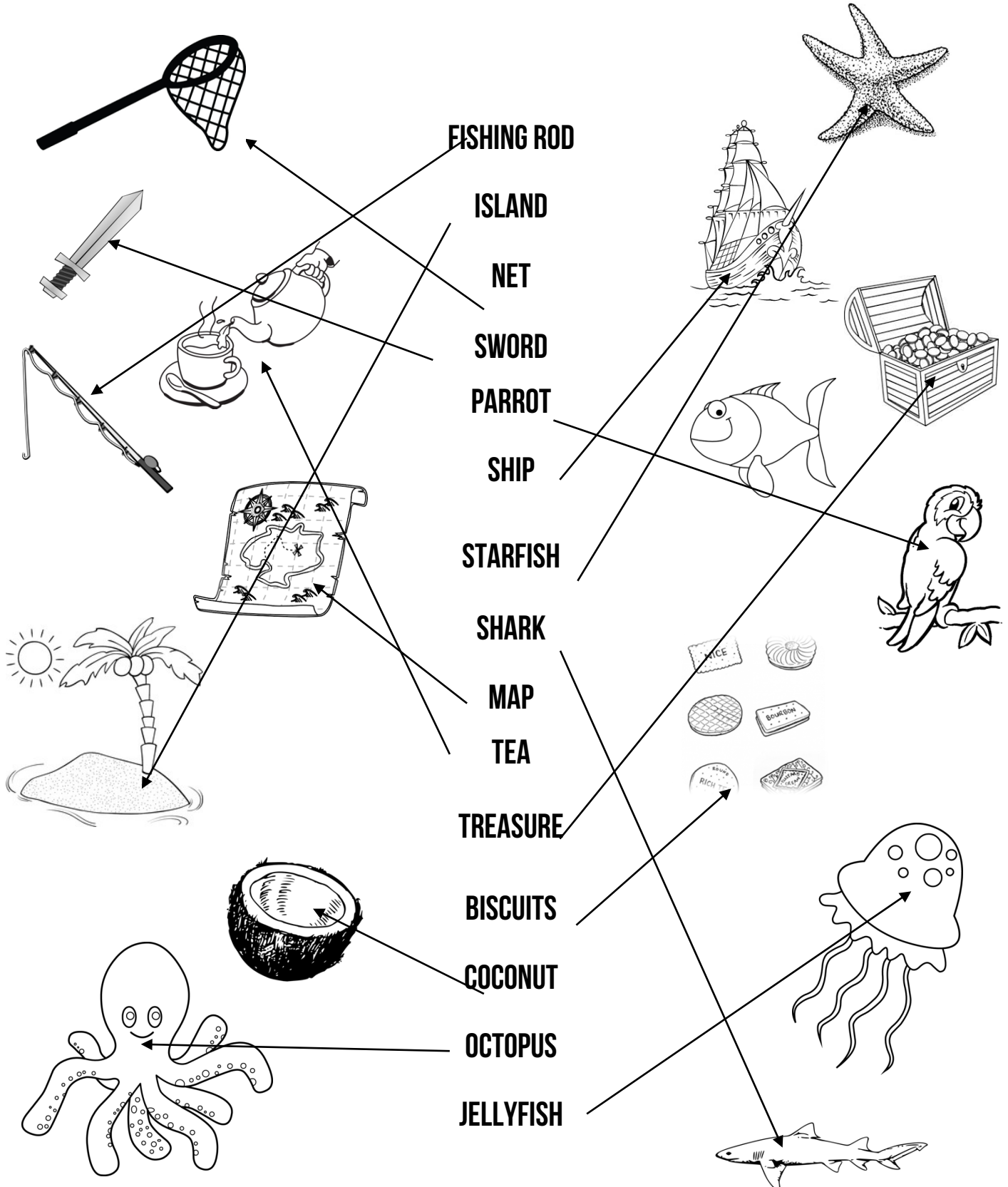
PIRATE  
SWORD. SHOE. HAT. JACKET

CAPTAIN  
MOUTH. TROUSERS. EYE. BUTTON. ARM






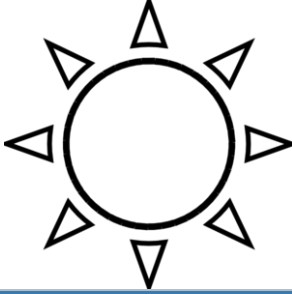


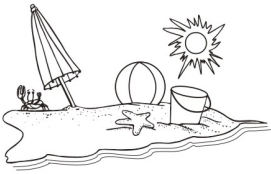


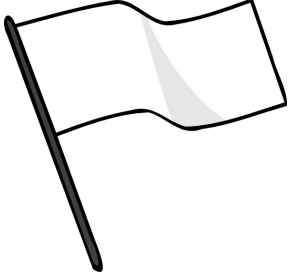


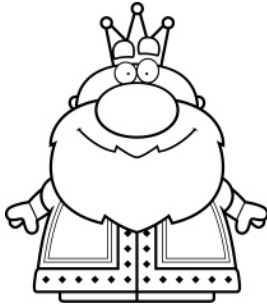

## SOLUTIONS - MATCH THE NAME TO THE PICTURE





## SOLUTIONS

WRITE THE CORRECT WORD UNDER THE IMAGE

			
BAG	SUN	GOLD	SAILOR
			
BEACH	STORM	PIRATE	FLAG
			
LONDON	FOOD	KING	SEA



## SOLUTIONS

### WORD OPPOSITES

